

ÆTERNAL

Character Name: _____

Player: _____

Campaign: _____

BODY [] +4 = Health []

ETHICS [] +4 = Conviction []

MIND [] +4 = Wits []

PRESENCE [] +4 = Will []

Edges: []

Flaws: []

Degeneration: []

Magic: []

Close Combat Defense Max [] + Armour []

Ranged Combat Defense Max [] + Armour []

Combat Pools

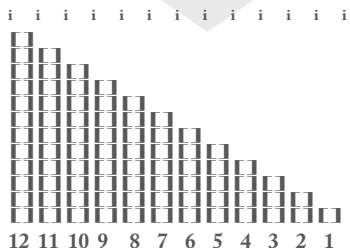
Weapon Force/Damage Dice Pool

[] | [] | []

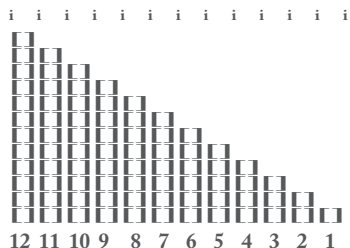
[] | [] | []

[] | [] | []

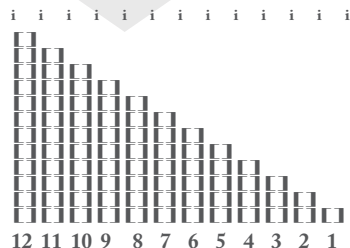
Stun



Wound



Mortal



LEGENDS

Clade: []

Circle: []

Expertise: []

Aptitudes (+Skills)

[]

Spheres (+Roles)

[]

Beliefs

[]

Spells Known

[]